

WEEK

ONE

2-3s | W1

Today's Suggested Schedule—September 2026, Week 1

Bible Story: Daniel and the Lions • Daniel 6:1-23

God is always with me

Key Question: Who is always with you?

Bottom Line: God is always with me.

Memory Verse: "God is with you wherever you go." • Joshua 1:9 NLT

Loud sounds, bright lights, and large groups can be overwhelming or overstimulating for some children. To create a more inclusive large group experience, consider offering adaptive tools like noise-canceling headphones, sunglasses, sensory-friendly items, or access to modified spaces.

Prelude: Setting the tone for the experience

- See the Getting Ready pages at the end of this document for a detailed description of what you'll need for today.

Social: Providing time for fun interaction

- Animal Charades

Story: Communicating God's truth in engaging ways

- Worship
- Bible Story
- Prayer

Groups: Creating a safe place to connect

- Memory Verse with Motions
- Story Cups
- Wherever You Go Parachute
- Feed the Lion

Home: Prompting action beyond the experience

- Going Home
- Memory Verse Card
- Parent Cue Card (print or email)
- Parent Cue App
- Story (10 minutes)

Engage children's hearts through a dynamic and interactive Worship, Bible Story, and prayer experience in a Large Group setting.



Bible Story

Daniel and the Lions • Daniel 6:1-23

Key Question

Who is always with you?

Bottom Line

God is always with me.

Memory Verse

"God is with you wherever you go." • Joshua 1:9 NLT

5 min

Animal Charades | Made to Imagine *Uses Minimal Supplies*

What You Need

	"Animal Charades" Activity Page	1
	Cardstock	1



EveryChild tips

- All actions can be adapted. "Crawling" can be patting the floor, and "flying" can be flapping their arms from a seated position. Making the animal sounds are another great way for everyone to participate.

What You Do:

Before the Activity: Print "Animal Charades" on cardstock, one set per Small Group.

During the Activity: Hold up an animal card, identify it, and ask children to act like that animal.

After the Activity: Introduce the Bible Story.

What You Say:

Before the Activity: "Let's play a game! I have pictures of some amazing animals that God made. Let's see if we can act like them!"

During the Activity: "Look at this first picture! (*Hold up the lion picture.*) What is it? (*Pause for responses.*) A LION! What does a lion say? Let me hear your biggest ROAR! (*Lead the children in a big roar.*) ROAR! Can you roar and move like a big, strong lion? (*Pause.*) Good job, lions! Okay, what's next? (*Hold up the monkey picture.*) It's a MONKEY! What does a monkey say? *Ooh-ooh-aah-aah!* (*Make monkey sounds and scratch under your arms.*) Can you act like a monkey? (*Pause.*) Good job! What about this one? (*Hold up the bird picture.*) It's a BIRD! What does a bird say? *Tweet, tweet!* Can you flap your wings and fly like a bird? (*Pause.*) *Flap, flap, flap!* Good job, birds! (*Continue with the remaining pictures.*) Wow! You were wonderful animals!"

After the Activity: "In our true story from the Bible, we are going to hear about some lions! Can you make a roar like a lion? Great job! Let's go hear our true story about some lions!"

20 min

Groups

5 min

Memory Verse with Motions | Made to Move *Uses Minimal Supplies*

Creating a safe place to connect

What You Do:

Before the Activity: Say the Memory Verse and demonstrate the motions for the children.

During the Activity: Teach the Memory Verse motions. Invite the children to do them with you several times.

After the Activity: Connect the Memory Verse to the Bottom Line.

What You Say:

Before the Activity: "Friends, come stand with me! Let's learn our brand-new Memory Verse. It tells that God is with us all the time, wherever we are, and it goes like this: 'God (*point up*) is with you (*point to self*) wherever you go' (*march in place*). Joshua 1:9 (*open hands like a book*).

During the Activity: "Now, let's learn the motions! The first part says, 'God.' Everyone, point up to the sky. (*Point up.*) Great! The next part says, 'is with you.' Everyone point to yourself, like this. (*Point to self.*) The next part says, 'wherever you go.' March with me like this. (*March in place.*) Super! And the last part says, Joshua 1:9. (*Open hands like a book.*) Let's put it all together! Ready? 'God (*point up*) is with you (*point to self*) wherever you go,' (*march in place*) Joshua 1:9. (*Open hands like a book.*) Great job!" (*Repeat several times.*)

After the Activity: You've got it! Our Memory Verse teaches us that no matter where you are or what you're doing, God is always with you. That's such a happy thing to remember. **Who is always with you?**
[Bottom Line] God is always with me!"

5 min

Story Cups | Made to Play *Uses Minimal Supplies*

What You Need

	"Story Cups" Activity Page	1
	Cardstock	1
	16-ounce plastic cups in orange, blue, green, and purple	Several
	Scissors	1
	Clear tape	Several



What You Do:

Before the Activity: Print "Story Cups" on cardstock and cut, one set per Small Group. Tape the crown to a purple cup for the king, tape the picture of Daniel to the blue cup, tape the lion faces to several orange cups, and tape the angel to one green cup.

During the Activity: Use the cups and move them around to retell the Bible Story. When the angel shuts the lion's mouths, stack them under the angel.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Let's use these special cups to help us retell our Bible Story about Daniel!"

During the Activity: "First, here is the king. (*Show the king cup.*) The king liked Daniel. Here is Daniel. (*Show the Daniel cup.*) Daniel loved God, and he prayed to God three times every day. But some mean men tricked the king, and Daniel had to go into a den with ... LIONS! Oh no! (*Line up the lion cups.*) ROAR!"

"Daniel was in the den with the lions. But was he alone? (*Shake head 'no.'*) No! God was with him! God sent an ANGEL. (*Hold up the angel cup.*) And the angel shut the lions' mouths! Watch! (*Place the angel cup over a lion cup.*) The mouth is shut! Let's shut all the lions' mouths! (*Let children help you stack the angel cup on each lion cup.*) Yay! The angel shut the lion's mouths, and Daniel was safe!"

After the Activity: "Daniel was safe because God was with him in the lions' den! God is always with us too, no matter what. **Who is always with you? [Bottom Line] God is always with me.**"

5 min

Wherever You Go Parachute | Made to Move *Uses Minimal Supplies*

What You Need

 Parachute

1

What You Do:

Before the Activity: Spread the parachute out in an open area on the floor. Gather the children around the edge of the parachute.

During the Activity: Sing a song and do the actions using the parachute to remember God is always with us.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Let's play with our big parachute! Everyone, grab a handle. We're going to sing a song to remember that God is always with us."

During the Activity: "First, let's walk around and around. (Walk in a circle.) Hold on tight! (Say the following words in a simple, sing-song tune)

"Round and round and round we go, God is with you, don't you know? (Walk in a circle holding the parachute.)

Way up high and way down low, God is with you wherever you go! (Lift parachute up and down.)

Stand on top, then hop away. God is with you every day! (Stand on the parachute, then step off.)

Lift it up and go below, God is with you wherever you go!" (Lift the parachute high and go under)

"Wow! Friends, we're all together under here, God is with us out there, under here, everywhere!"

After the Activity: "That was so much fun! Our song helps us remember that no matter where we are, up high, down low, or all together under the parachute, God is with us. Who is always with you? [Bottom Line] God is always with me."

5 min

Feed the Lion | Made to Create

What You Need

	"Feed the Lion" Activity Page	1
	"Fun at Home" Activity Page	1
	Cardstock	1
	Craft tubes	1
	Crayons or dot markers	Several
	Clear packing tape	1
	Pom-poms	Several
	Resealable gallon-sized bags	1
	Scissors	1
	Permanent marker	Several



What You Do:

Before the Activity: Print "Feed the Lion" on cardstock and cut, one cutout per child. Print "Fun at Home" on cardstock and cut, one cutout per child. Write each child's name on their craft tube and bag.

During the Activity: Encourage children to decorate their lion face cutout and their craft tube. Tape each child's lion head to the top of their craft tube with the picture facing the inside of the tube. Give each child a handful of pom-poms and ask them to feed their lions.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "In our true story from the Bible, Daniel was in a den with lions. But God was with him and kept him safe! Let's make our very own lion to remember the story."

During the Activity: "Here is a lion face. Let's make him a happy lion! You can use the crayons/markers to give him and your tube some color. (Allow time to decorate.) Now I'll attach your lion to your tube. (Attach the lion to the back, facing in at the top of their tube.) Look! Your lions look great! Let's feed them like this! (Demonstrate dropping a pom-pom into a tube.) Your turn! (Give each child a handful of pom-poms and let them feed their lions.) Great job, friends! Let's pack them up to take home!" (Help children put their lions, the pom-poms, and the cutout inside their bag.)

After the Activity: "Your lion can help you remember that even when Daniel was with big lions, he wasn't scared because God was with him. God is always with you, too! **Who is always with you? [Bottom Line] God is always with me.**"

Getting Ready | 2-3's Small Group

Here's everything you need to know to get ready for this week.

3. Animal Charades

Made to Imagine

What You Need:

- "Animal Charades" Activity Page, one set per Small Group
- Cardstock, eight pieces per Small Group

What You Do:

- Print "Animal Charades" on cardstock, one set per Small Group.

Groups

1. Memory Verse with Motions

Hear from God | Memory Verse Review

Made to Move

What You Need:

- No supplies needed

2. Story Cups

Made to Play

What You Need:

- "Story Cups" Activity Page, one set per Small Group
- Cardstock, one pieces per Small Group
- 16-ounce plastic cups in orange, blue, green, and purple
- Scissors, one pair per Small Group
- Clear tape, one roll per Small Group

What You Do:

- Print "Story Cups" on cardstock and cut, one set per Small Group.
- Tape the crown to a purple cup for the King, tape the picture of Daniel to the blue cup, and tape the lion faces to several orange cups, and tape the angel to one green cup.

3. Wherever You Go Parachute

What You Need:

- Parachute, one per Small Group

What You Do:

- Spread the parachute out in an open area on the floor.

4. Feed the Lion

Made to Create

What You Need:

- "Feed the Lion" Activity Page, one cutout per child
- "Fun at Home" Activity Page, one cutout per child
- Cardstock, one and a quarter piece for every two children
- Craft tubes, one per child
- Crayons or dot markers, several per child
- Clear packing tape, one roll per Small Group
- Pom-poms, ten per child
- Resealable gallon-sized bags, one per child
- Scissors, one pair per Small Group
- Permanent marker, one per Small Group

What You Do:

- Print "Feed the Lion" on cardstock and cut, one cutout per child.
- Print "Fun at Home" on cardstock and cut, one cutout per child.
- Write each child's name on their craft tube and bag.

Supplies

Animal Charades | Made to Imagine *Uses Minimal Supplies*

Quantity

- | | | |
|----|---------------------------------|---|
| 1. | "Animal Charades" Activity Page | 1 |
| 2. | Cardstock | 1 |

Story Cups | Made to Play *Uses Minimal Supplies*

Quantity

- | | | |
|----|--|---------|
| 1. | "Story Cups" Activity Page | 1 |
| 2. | Cardstock | 1 |
| 3. | 16-ounce plastic cups in orange, blue, green, and purple | Several |
| 4. | Scissors | 1 |
| 5. | Clear tape | Several |

Wherever You Go Parachute | Made to Move *Uses Minimal Supplies*

Quantity

- | | | |
|----|-----------|---|
| 1. | Parachute | 1 |
|----|-----------|---|

Feed the Lion | Made to Create

Quantity

- | | | |
|-----|-------------------------------|---------|
| 1. | "Feed the Lion" Activity Page | 1 |
| 2. | "Fun at Home" Activity Page | 1 |
| 3. | Cardstock | 1 |
| 4. | Craft tubes | 1 |
| 5. | Crayons or dot markers | Several |
| 6. | Clear packing tape | 1 |
| 7. | Pom-poms | Several |
| 8. | Resealable gallon-sized bags | 1 |
| 9. | Scissors | 1 |
| 10. | Permanent marker | Several |

WEEK

TWO

2-3s | W2

Today's Suggested Schedule—September 2026, Week 2

Bible Story: Hagar and Ishmael • Genesis 21:14-20

God always hears me.

Key Question: Who is always with you?

Bottom Line: God is always with me.

Memory Verse: "God is with you wherever you go." • Joshua 1:9 NLT

Loud sounds, bright lights, and large groups can be overwhelming or overstimulating for some children. To create a more inclusive large group experience, consider offering adaptive tools like noise-canceling headphones, sunglasses, sensory-friendly items, or access to modified spaces.

Prelude: Setting the tone for the experience

- See the Getting Ready pages at the end of this document for a detailed description of what you'll need for today.

Social: Providing time for fun interaction

- Train Sounds
- Pour Me Some Water
- Desert Drawings

Story: Communicating God's truth in engaging ways

- Worship
- Bible Story
- Prayer

Groups: Creating a safe place to connect

- Fly the Verse
- Story Bottles
- Freeze Drive
- Steering Wheel

Home: Prompting action beyond the experience

- Going Home
- Memory Verse Card
- Parent Cue Card (print or email)
- Parent Cue App
- Story (10 minutes)

Engage children's hearts through a dynamic and interactive Worship, Bible Story, and prayer experience in a Large Group setting.



Bible Story

Hagar and Ishmael • Genesis 21:14-20

Key Question

Who is always with you?

Bottom Line

God is always with me.

Memory Verse

"God is with you wherever you go." • Joshua 1:9 NLT

15 min

Social

5 min

Train Sounds | Made to Move *Uses Minimal Supplies*

What You Need

 Painter's tape

1

Providing time for fun interaction

What You Do:

Before the Activity: Create a "train track" on the floor with painter's tape. It can be a simple oval or a winding path.

During the Activity: Encourage children to pretend to be trains and chugga-chugga-choo-choo along the train tracks.

After the Activity: Introduce the Bible Story.

What You Say:

Before the Activity: "All aboard! Come on over to our train track! We're going to be a train today."

During the Activity: "Let's all line up on our track, one behind the other. (*Help children form a line.*) Now, put your hands on the shoulders of the friend in front of you. You're a train! What sound does a train make? Let me hear you! (*Encourage them to make train sounds.*) Choo-choo! Chugga-chugga-choo-choo! (*Walk along the train tracks.*) Wow, that was a great train sound! I heard you! You sounded just like a real train! Let's keep traveling down our track together. (*Move along the tracks.*) Keep making your train sounds! Choo-choo!" (*Lead the train along the tape path as time and interest allow.*)

After the Activity: "You were all amazing trains, and I could hear you so clearly! Today, we are going to hear a true story from the Bible about someone who always, always hears us, no matter where we are or how quiet we are. It's God! Let's go get ready to hear all about it."

5 min

Story Bottles | Made to Explore

What You Need

	Empty 2-liter bottles with secure lids	1
	Sand	Several
	Water	Several
	Blue food coloring	Several
	Jingle bells	Several

What You Do:

Before the Activity: Fill one bottle halfway with sand, one bottle halfway with water and add a few drops of blue food coloring, and the last one with several jingle bells. Put the lids on and securely tape the lids shut.

During the Activity: Use the story bottles to help retell the Bible Story.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Let's use these special story bottles to remember our Bible Story about Hagar and Ishmael!"

During the Activity: "Let's look at our first bottle. (*Hold up the sand bottle.*) What's inside? (*Pause for response.*) Sand! That's right! Sand reminds us that Hagar and Ishmael were lost in the desert. (*Pass the bottle around the circle.*) Shake it! Shhhh. It makes a quiet sound. Deserts are very hot and dry, and soon Hagar and Ishmael ran out of water to drink. Oh no! Hagar and Ishmael were so thirsty. Now look at this bottle. (*Hold up the bottle with water.*) What's inside? (*Pause for response.*) Water! Let's tip the bottle of water. (*Pause.*) Splash, splash. Hagar and Ishmael needed water to drink. They were sad and afraid. Ishmael lay down under a bush and cried, and Hagar cried too. But God was with Hagar and Ishmael! God heard them crying and sent an angel, and helped Hagar see a well full of water! Let's shake this bottle! (*Hold up the jingle bell bottle.*) Jingle, jingle! Let's pretend that's the angel's voice! The angel told Hagar not to be afraid because God heard them. God heard them and gave them what they needed."

After the Activity: "God heard Hagar and Ishmael in the desert because God was with them. God is with us, and He always hears us when we pray and talk to Him. God is with us when we are at home, when we are at the store, when we are at the playground! **Who is always with you?** **[Bottom Line]** God is always with me."

5 min

Steering Wheel | Made to Create

What You Need

	"Steering Wheel" Activity Page	1
	Cardstock	1
	Crayons or dot markers	Several
	Scissors	1
	Permanent marker	Several

What You Do:

Before the Activity: Print "Steering Wheel" on cardstock and cut, one cutout per child. Write each child's name on their paper.

During the Activity: Encourage children to decorate their steering wheel.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Come on over! Let's make something that will help us play a fun game and remember that God is with us wherever we go."

During the Activity: "We're going to make our very own steering wheels! (Give each child a steering wheel cutout.) Use the crayons/markers to decorate. (Allow time to decorate.) Wow! Terrific! Hold them up and move them back and forth. Vroom! Vroom! We'll use these later for a fun game, and then you can take them home and keep playing!"

After the Activity: "We can use our steering wheels to pretend to drive. We can drive anywhere! And, wherever we go, remember that God is always with you! Just like God was with Hagar and Ishmael when they were hot, tired, and thirsty in the desert. God was always with them, and God is always with you. **Who is always with you?** **[Bottom Line] God is always with me.**"



Getting Ready |

2-3's Small Group

Here's everything you need to know to get ready for this week. 1. Train Sounds

Made to Move

What You Need:

- Painter's tape, one roll per Small Group

What You Do:

- Create a "train track" on the floor with painter's tape. It can be a simple oval or a winding path.

Groups

2. Story Bottles

Made to Explore

What You Need:

- Empty 2-liter bottles with secure lids, three per Small Group
- Sand, one bag per Small Group
- Water, one per Small Group
- Blue food coloring, one per Small Group
- Jingle bells, one bag per Small Group

What You Do:

- Fill one bottle halfway with sand, one bottle halfway with water and add a few drops of blue food coloring, and the last one with several jingle bells.
- Put the lids on and securely tape the lids shut.

4. Steering Wheel

Made to Create

What You Need:

- "Steering Wheel" Activity Page, one per child
- Cardstock, one piece per Small Group
- Crayons or dot markers, several per child
- Scissors, one pair per Small Group
- Permanent marker, one per Small Group

What You Do:

- Print "Steering Wheel" on cardstock and cut, one cutout per child.
- Write each child's name on their paper.

Supplies

Train Sounds | Made to Move *Uses Minimal Supplies*

- | | Quantity |
|-------------------|----------|
| 1. Painter's tape | 1 |

Pour Me Some Water | Made to Play

- | | Quantity |
|--|----------|
| 1. Large, shallow bin or a small water table | 1 |

- | | |
|----------|---------|
| 2. Water | Several |
|----------|---------|

- | | |
|---|---------|
| 3. Child-safe toy tea sets (teapots, cups, saucers) | Several |
|---|---------|

- | | |
|-----------------------|---|
| 4. Plastic tablecloth | 1 |
|-----------------------|---|

- | | |
|-----------------|---------|
| 5. Paper towels | Several |
|-----------------|---------|

- | | |
|---|---------|
| 6. Optional EveryChild Supplies: Large towels | Several |
|---|---------|

- | | |
|--|---------|
| 7. Optional EveryChild Supplies: Hand towels | Several |
|--|---------|

- | | |
|---|---------|
| 8. Optional EveryChild Supplies: Smocks or aprons | Several |
|---|---------|

Story Bottles | Made to Explore

- | | Quantity |
|---|----------|
| 1. Empty 2-liter bottles with secure lids | 1 |

- | | |
|---------|---------|
| 2. Sand | Several |
|---------|---------|

- | | |
|----------|---------|
| 3. Water | Several |
|----------|---------|

- | | |
|-----------------------|---------|
| 4. Blue food coloring | Several |
|-----------------------|---------|

- | | |
|-----------------|---------|
| 5. Jingle bells | Several |
|-----------------|---------|

Steering Wheel | Made to Create

- | | Quantity |
|-----------------------------------|----------|
| 1. "Steering Wheel" Activity Page | 1 |

- | | |
|--------------|---|
| 2. Cardstock | 1 |
|--------------|---|

- | | |
|---------------------------|---------|
| 3. Crayons or dot markers | Several |
|---------------------------|---------|

- | | |
|-------------|---|
| 4. Scissors | 1 |
|-------------|---|

- | | |
|---------------------|---------|
| 5. Permanent marker | Several |
|---------------------|---------|

WEEK

THREE

2-3s | W3

Today's Suggested Schedule—September 2026, Week 3

Bible Story: Joseph • Genesis 37, 39-47

God is with me wherever I go.

Key Question: Who is always with you?

Bottom Line: God is always with me.

Memory Verse: "God is with you wherever you go." • Joshua 1:9 NLT

Loud sounds, bright lights, and large groups can be overwhelming or overstimulating for some children. To create a more inclusive large group experience, consider offering adaptive tools like noise-canceling headphones, sunglasses, sensory-friendly items, or access to modified spaces.

Prelude: Setting the tone for the experience

- See the Getting Ready pages at the end of this document for a detailed description of what you'll need for today.
- In the Prelude folder of your curriculum, you'll find a variety of other resources to help you prepare.

Social: Providing time for fun interaction

- Wake Up, Go to Sleep
- Find the Special Coat
- Fill in the Food

Story: Communicating God's truth in engaging ways

- Worship
- Bible Story
- Prayer

Groups: Creating a safe place to connect

- God is with You Tunnel
- Joseph's Journey Puppet Walk
- Colorful Coat Collage
- Joseph's Story Mat

Home: Prompting action beyond the experience

- Going Home
- Memory Verse Card
- Parent Cue Card (print or email)
- Parent Cue App
- Story (10 minutes)

Engage children's hearts through a dynamic and interactive Worship, Bible Story, and prayer experience in a Large Group setting.



Bible Story

Joseph • Genesis 37, 39-47

Key Question

Who is always with you?

Bottom Line

God is always with me.

Memory Verse

"God is with you wherever you go." • Joshua 1:9 NLT

15 min

Social

5 min

Wake Up, Go to Sleep | Made to Move *Uses Minimal Supplies*

What You Need

No supplies needed



EveryChild tips

- Children can "go to sleep" by sitting down and putting their head on their hands or simply closing their eyes.

Providing time for fun interaction

What You Do:

Before the Activity: Gather children in an open area of the room with space for them to lie down.

During the Activity: Encourage children to listen for when you give the go to sleep/wake-up call. When you say go to sleep, children will lie down and pretend to sleep, then hop up when you say, "Wake up."

After the Activity: Introduce the Bible Story.

What You Say:

Before the Activity: "Hello, friends! Let's play a game about something we all do every single day. We're going to play 'Wake Up, Go to Sleep!'"

During the Activity: "Our Bible Story today is about a man named Joseph. Joseph had some amazing dreams from God while he was sleeping. Let's practice going to sleep. When I say, 'One, two, three ... GO TO SLEEP!' I want you to lie down, close your eyes, and be very still. Ready? One, two, three ... GO TO SLEEP! (Allow time for everyone to lie down.) Great sleeping, everyone! Now, listen for the wake-up call! Ready? One, two, three ... WAKE UP! (Allow time for children to hop up.) Good morning!"

Let's try it again! Let's see how fast you can do it. One, two, three ... GO TO SLEEP! (Children lie down.) One, two, three ... WAKE UP!" (Continue playing, making it a fun, fast-paced game.)

After the Activity: "You are all so good at sleeping and waking up! Today we are going to hear a true story from the Bible about a man named Joseph. Joseph went to sleep and had some special dreams. Let's go hear what happened."

5 min

Fill in the Food | Made to Explore

Uses Minimal Supplies

What You Need

	"Fill in the Food" Activity Page	1
	Cardstock	1
	Pom-poms in colors that match the food	Several
	Bowls	1
	Scissors	1
	Optional EveryChild Supplies: Large pom-poms or dot markers in the colors that match the food	Several



EveryChild tips

- Use larger pom-poms: They are easier for small hands to grasp and place.
- Dot markers are a fantastic alternative that still works on color matching and fine motor skills.

What You Do:

Before the Activity: Print "Fill in the Food" on cardstock and cut, one set per Small Group. Place the pom-poms in bowls by color, one set per Small Group. Place the food cutouts and the bowls of pom-poms on the table.

During the Activity: Encourage children to fill in the holes on each food with the same color pom-poms. Once all the holes are filled, ask children to clear their card and put the pom-poms back in the right bowl, and pick a new card to fill. Repeat as time and interest allow.

After the Activity: Introduce the Bible Story.

What You Say:

Before the Activity: "Come on over and sit with me!"

During the Activity: "Look at all these pictures of food, pick one. (Pause.) [Child's name], you have a big, red strawberry! But it's missing some of its red color. Fill in the missing spots with red pom-poms."

[Child's name], you have a lemon, and it's missing some of its color. Use the yellow pom-poms to fill in the missing spots. (Continue with each child and the other fruits/foods.) You did such a great job filling up all the food!"

After the Activity: "Today, we are going to hear a true story from the Bible about a young man named Joseph. He had a dream from God about food. Let's go hear more about Joseph in our Bible story!"



20 min

Groups

5 min

God is with You Tunnel | Made to Move *Uses Minimal Supplies*

What You Need

 Preschool pop-up tunnel 1

Creating a safe place to connect

What You Do:

Before the Activity: Place the tunnel in an open area of your room. Say the Memory Verse and do the motions together with the children.

During the Activity: Call one child to crawl through the tunnel to you on the other side. When they crawl through, say [child's name]! God is with you wherever you go!

After the Activity: Connect the Memory Verse to the Bottom Line.

What You Say:

Before the Activity: "Friends, come stand with me around the tunnel! Let's do the motions as we say our Memory Verse together. Ready? Here we go! 'God (*point up*) is with you (*point to self*) wherever you go' (*march in place*). Joshua 1:9 (*open hands like a book*). Super job!"

During the Activity: "Our Memory Verse is a special promise from God. It says, '*God is with you wherever you go.*' Let's play a game to remember that! We're going to take turns going on a trip through our tunnel. When you come out the other side, we are all going to cheer for you and say your name! [Child's Name], you're first! Crawl through the tunnel! (*Pause. As child emerges, lead the group in cheering:*) Yay, [child's name]! God is with you wherever you go! Great job! [Child's name], you're next!" (*Continue until every child has had a turn.*)

After the Activity: "That was so much fun! It doesn't matter if you're crawling through a tunnel, playing at home, or on a journey like Joseph. Our verse is true! God is with you wherever you go. **Who is always with you? [Bottom Line] God is always with me."**

5 min

Joseph's Story Mat | Made to Create

What You Need

	"Joseph's Story Mat" Activity Page	1
	Cardstock	1
	Joseph Puppet from "Joseph's Journey Puppet Walk" Activity	1
	Crayons or dot markers	Several
	Permanent marker	Several
	"Joseph Puppet" Activity Page	1
	cardstock	Several
	popsicle sticks	Several
	scissors	1
	masking tape	1



EveryChild tips

- Dot markers are a great, low-pressure way to add color to the scenes.

What You Do:

Before the Activity: Print "Joseph's Story Mat" on cardstock, one per child. Write each child's name on their paper. *Option: If not using the puppet from "Joseph's Journey Puppet Walk" Activity, print "Joseph Puppet" on cardstock and cut, one cutout per child. For each child, tape the cutout to the top of a popsicle stick.*

During the Activity: Encourage children to decorate their story mat, then use their puppet through Joseph's story.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Friends come to the table, and let's make a special story mat to use your Joseph puppet to retell today's story."

During the Activity: "Let's look at our story mat. It has all the places Joseph went on his journey. Let's color the pictures. *(Allow time for children to color the scenes.)* Great job! Now for the really fun part. You can take your Joseph puppet and help him walk through his story. First, let's walk Joseph to his brothers and his father and the special coat. God was with Joseph when his dad gave him the special coat! *(Pause.)* Move your Joseph puppet to the picture where his brothers were mean and sent him away to Egypt. *(Pause.)* God was with him when his brothers sent him to Egypt. Now, move your Joseph puppet to the picture where Pharaoh had a dream. God helped Joseph know what Pharaoh's dream meant. Now move Joseph to where the food is. *(Pause.)* Pharaoh knew that God was with Joseph, so Pharaoh put Joseph in charge of all of Egypt. Joseph got to work, and he saved a lot of food for seven years."

After the Activity: "You can take your special story mat and puppet home! It's such a good reminder that no matter where Joseph went, to happy places or sad, scary places, God was always, always with him. And God is always with you, too. **Who is always with you? [Bottom Line] God is always with me.**"



Getting Ready | 2-3's Small Group

Here's everything you need to know to get ready for this week. 1. Wake Up, Go to Sleep

Made to Move

What You Need:

- No supplies needed

3. Fill in the Food

Made to Explore

What You Need:

- "Fill in the Food" Activity Page, one set per Small Group
- Cardstock, three pieces per Small Group
- Pom-poms in colors that match the food, ten pom-poms per color
- Bowls, several per Small Group
- Scissors, one pair per Small Group

Groups

1. God is with You Tunnel

Hear from God | Memory Verse Review

Made to Move

What You Need:

- Preschool pop-up tunnel, one per Small Group

What You Do:

- Place the tunnel in an open area of your room.

4. Joseph's Story Mat

Made to Create

What You Need:

- "Joseph's Story Mat" Activity Page, one per child
- Cardstock, one piece per child
- Joseph Puppet from "Joseph's Journey Puppet Walk" Activity, one per child
- Crayons or dot markers, several per child
- Permanent marker, one per Small Group
- Option: "Joseph Puppet" Activity Page, cardstock, popsicle sticks, scissors, and masking tape

What You Do:

- Print "Joseph's Story Mat" on cardstock, one per child.
- Write each child's name on their paper.
- Option: If not using the puppet from "Joseph's Journey Puppet Walk" Activity, print "Joseph Puppet" on cardstock and cut, one cutout per child. For each child, tape the cutout to the top of a popsicle stick.

Supplies

Fill in the Food | Made to Explore *Uses Minimal Supplies*

	Quantity
1. "Fill in the Food" Activity Page	1
2. Cardstock	1
3. Pom-poms in colors that match the food	Several
4. Bowls	1
5. Scissors	1
6. Optional EveryChild Supplies: Large pom-poms or dot markers in the colors that match the food	Several

God is with You Tunnel | Made to Move *Uses Minimal Supplies*

	Quantity
1. Preschool pop-up tunnel	1

Joseph's Story Mat | Made to Create

Quantity

1. "Joseph's Story Mat" Activity Page	1
2. Cardstock	1
3. Joseph Puppet from "Joseph's Journey Puppet Walk" Activity	1
4. Crayons or dot markers	Several
5. Permanent marker	Several
6. "Joseph Puppet" Activity Page	1
7. cardstock	Several
8. popsicle sticks	Several
9. scissors	1
10. masking tape	1

WEEK

FOUR

2-3s | W4

Today's Suggested Schedule—September 2026, Week 4

Bible Story: Jonah • Jonah 1-3:3

I can always talk to God.

Key Question: Who is always with you?

Bottom Line: God is always with me.

Memory Verse: "God is with you wherever you go." • Joshua 1:9 NLT

Loud sounds, bright lights, and large groups can be overwhelming or overstimulating for some children. To create a more inclusive large group experience, consider offering adaptive tools like noise-canceling headphones, sunglasses, sensory-friendly items, or access to modified spaces.

Prelude: Setting the tone for the experience

- See the Getting Ready pages at the end of this document for a detailed description of what you'll need for today.

Social: Providing time for fun interaction

- Shape Roads

Story: Communicating God's truth in engaging ways

- Worship
- Bible Story
- Prayer

Groups: Creating a safe place to connect

- Spin for the Verse
- God Hears Everywhere
- Jonah and the Big Fish

Home: Prompting action beyond the experience

- Going Home
- Memory Verse Card
- Parent Cue Card (print or email)
- Parent Cue App
- Story (10 minutes)

Engage children's hearts through a dynamic and interactive Worship, Bible Story, and prayer experience in a Large Group setting.



Bible Story

Jonah • Jonah 1-3:3

Key Question

Who is always with you?

Bottom Line

God is always with me.

Memory Verse

"God is with you wherever you go." • Joshua 1:9 NLT

5 min

Shape Roads | Made to Play

What You Need

	Play Road Tape	1
	Toy cars	1
	Thick, black masking tape	1
	Optional EveryChild Supplies:	Several
	Chunky toy cars	



EveryChild tips

- Use larger, chunkier cars that are easier to grip and push.

What You Do:

Before the Activity: Create large, simple shapes (square, triangles, rectangle, circle) with the road tape on the floor and place the toy cars near each shape.

During the Activity: Encourage children to drive their cars around each shape road.

After the Activity: Introduce the Bible Story.

What You Say:

Before the Activity: "Vroom, vroom! Come and play with cars with me! We're going on a special trip today."

During the Activity: "Let's practice driving the cars around these shape roads. Look at this square road. (*Point.*) Take your car and drive it all the way around the square. (*Allow children to drive their car.*) Vroom, vroom! Stay on the road and go all the way around. You did it! Now let's find the triangle road. It has pointy corners! (*Pause.*) Here it is! Let's drive on the triangle. Vroom! (*Continue with each shape. Repeat as time and interest allow.*)

After the Activity: "You are all such good drivers! Today, we are going to hear a true story from the Bible about a person who went to some different places! And we are going to hear no matter which way we go, God is always with you!"

20 min

Groups

5 min

Spin for the Verse | Made to Move *Uses Minimal Supplies*

What You Need

	"Memory Verse Sticker" Activity Page	Several
	Avery® Labels #22830 or equivalent	Several

Creating a safe place to connect

What You Do:

Before the Activity: Print "Memory Verse Sticker" on label paper, one sticker per child. Say the Verse and do the motions together with the children.

During the Activity: Slowly spin one child at a time as you say the chant, then give them a sticker. Continue with each child.

After the Activity: Connect the Memory Verse to the Bottom Line.

What You Say:

Before the Activity: "Friends, come stand with me! Let's say our verse and do the motions together. Ready? Here we go! 'God (*point up*) is with you (*point to self*) wherever you go' (*march in place*). Joshua 1:9 (*open hands like a book*). Great job!"

During the Activity: "I'm going to take turns spinning each of my friends around. While I spin you, I want everyone to say our special rhyme together. Ready, [child's name] you will go first.

(*Gently take the child's hands and spin them slowly in a circle while everyone chants.*)

"Round and round and round you go,

God is with you wherever you go!"

"Yay! You did it! Here is a special sticker to help you remember that God is always with you. (*Give the child a sticker to wear.*) [Child's name], your turn! (*Continue until every child has had a turn.*) That was so much fun, friends!"

After the Activity: "Our rhyme and our Memory Verse help us remember something so important. No matter where you go, God is with you, always. **Who is always with you? [Bottom Line] God is always with me.**"

5 min

God Hears Everywhere | Made to Move *Uses Minimal Supplies*

What You Need

No supplies needed

What You Do:

Before the Activity: Gather kids around you.

During the Activity: Encourage children to follow you as you walk to different spots in the room and ask, "Can you talk to God?" in each of the places you go. Repeat as time and interest allow.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Our story reminds us that we can talk or pray to God, no matter where we are. Just like Jonah! Let's go on a trip around our room and see all the places we can talk to God."

During the Activity: "Follow me! Let's go to the play kitchen! (*Walk to the kitchen area.*) Can you talk to God when you are eating dinner? (*Pause for response.*) YES! You can talk to God when you are eating dinner. Okay, now let's go to the blocks! (*Walk to the block area.*) Can you talk to God when you are playing with blocks? (*Pause for response.*) YES! You can talk to God when you are playing with blocks.

Now let's go to our story circle! (*Walk to the circle.*) Can you talk to God when you are listening to a story? (*Pause for response.*) YES! You can always talk to God wherever you go and He always hears you!"

After the Activity: "Wow! You can talk to God at home, school, church, or the park! You can talk to God anywhere and everywhere, because He is always with you. Who is always with you? [*Bottom Line*] God is always with me."

5 min

Jonah and the Big Fish | Made to Create

What You Need

	"Jonah and the Big Fish" Activity Page	1
	Cardstock	Several
	Business-sized envelopes	1
	Crayons or dot markers	Several
	Googly eye stickers	Several
	Glue sticks	1
	Scissors	1
	Permanent marker	Several

What You Do:

Before the Activity: Print "Jonah and the Big Fish" on cardstock cut, one set per child. Tuck the envelope flap inside the envelope and glue the tail to the backside of the envelope on the right side. Write each child's name on their envelope.

During the Activity: Encourage children to decorate their envelope and add two googly eyes. Decorate the Jonah cutout and slide into the envelope.

After the Activity: Connect the Bottom Line to the Bible Story.

What You Say:

Before the Activity: "Come to the table! Let's make a special fish to help us remember our story about Jonah."

During the Activity: "Here is your fish! (*Hold up an envelope fish.*) Color your big fish and your Jonah cutout. (*Allow time to color.*) Now your fish needs eyes. Let's give him two silly googly eyes. (*Help children add their googly eye stickers.*) Great! Now slide Jonah into the belly of the fish. Who was inside the big fish in our story? (*Pull Jonah out of the fish's belly.*) Jonah! God was with Jonah wherever he went, even in the belly of the big fish!"

After the Activity: "You can take your special fish home to tell the story to your family! God was with Jonah in the boat, in the water, in the belly of the fish, and in Nineveh! God was with Jonah wherever he went. And, wherever Jonah went, he could talk to God! He could talk to God in the boat, in the water, in the belly of the fish, and in Nineveh. You can talk to God wherever you go too because God is always with you. **Who is always with you? [Bottom Line] God is always with me.**"

Getting Ready |

2-3's Small

Group

Here's everything you need to know to get ready for this week.

2. Shape Roads

Made to Play

- Play Road Tape, one roll per Small Group

What You Need:

- Toy cars, one per child
- Option: Thick, black masking tape, one roll per Small Group

Groups

1. Spin the Verse

Hear from God | Memory Verse Review

Made to Move

What You Need:

- "Memory Verse Sticker" Activity Page, one per child
- Avery® Labels #22830 or equivalent, one sticker per child

What You Do:

- Print "Memory Verse Sticker" on label paper, on sticker per child.

3. God Hears Everywhere

Made to Move

What You Need:

- No supplies needed

4. Jonah and the Big Fish

Made to Create

What You Need:

- "Jonah and the Big Fish" Activity Page, one per child
- Cardstock, one piece for every four children
- Business-sized envelopes, one per child
- Crayons or dot markers, several per child
- Googly eye stickers, two per child
- Glue sticks, several per Small Group
- Scissors, one pair per Small Group
- Permanent marker, one per Small Group

Supplies

Shape Roads Made to Play		Quantity
1.	Play Road Tape	1
2.	Toy cars	1
3.	Thick, black masking tape	1
4.	Optional EveryChild Supplies: Chunky toy cars	Several

Spin for the Verse Made to Move *Uses Minimal Supplies*		Quantity
1.	"Memory Verse Sticker" Activity Page	Several
2.	Avery® Labels #22830 or equivalent	Several

Jonah and the Big Fish Made to Create		Quantity
1.	"Jonah and the Big Fish" Activity Page	1
2.	Cardstock	Several
3.	Business-sized envelopes	1
4.	Crayons or dot markers	Several
5.	Googly eye stickers	Several
6.	Glue sticks	1
7.	Scissors	1
8.	Permanent marker	Several